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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| ID | Tasks | Day 1 | Day 2 | Day 3 | Day 4 | Day 5 | Day 6 | Day 7 |
| 1 | Discussing how the levels will look like | 2-3 |  |  |  |  |  |  |
| 2 | Sketching a rough design of the map of the level |  | 2 |  |  |  |  |  |
| 3 | Start writing the codes for the level |  |  | 1 | 1 |  |  |  |
| 4 | Continue coding and start running tests to see if the ball hits the blocks and goes back to the bar |  |  |  |  | 1 | 2 |  |
| 5 | Finishing up the work on the levels and start with 3rd sprint |  |  |  |  |  |  | 1 |

Sprint Backlog (2nd Sprint)